

#### **Mathematics**

# 5<sup>th</sup> GRADE

#### Standard 1 - Number Sense

Students compute with whole numbers\*, decimals, and fractions and understand the relationship among decimals, fractions, and percents. They understand the relative magnitudes of numbers. They understand prime\* and composite\* numbers.

- MA.5.1.1 Convert between numbers in words and numbers in figures, for numbers up to millions and decimals to thousandths.
  - Example: Write the number 198.536 in words.
- MA.5.1.2 Round whole numbers and decimals to any place value. Example: Is 7,683,559 closer to 7,600,000 or 7,700,000? Explain your answer.
- MA.5.1.3 Arrange in numerical order and compare whole numbers or decimals to two decimal places by using the symbols for less than (<), equals (=), and greater than (>). Example: Write from smallest to largest: 0.5, 0.26, 0.08.
- MA.5.1.4 Interpret percents as a part of a hundred. Find decimal and percent equivalents for common fractions and explain why they represent the same value.

  Example: Shade a 100-square grid to show 30%. What fraction is this?
- MA.5.1.5 Explain different interpretations of fractions: as parts of a whole, parts of a set, and division of whole numbers by whole numbers.
   Example: What fraction of a pizza will each person get when 3 pizzas are divided equally among 5 people?
- MA.5.1.6 Describe and identify prime and composite numbers. Example: Which of the following numbers are prime: 3, 7, 12, 17, or 18? Justify your choices.
- MA.5.1.7 Identify on a number line the relative position of simple positive fractions, positive mixed numbers, and positive decimals.

  Example: Find the positions on a number line of  $1\frac{1}{4}$  and 1.4.

\*whole number: 0, 1, 2, 3, etc.

\*prime number: a number that can be evenly divided only by 1 and itself (e.g., 2, 3, 5, 7, 11)

\*composite number: a number that is not a prime number (e.g., 4, 6, 8, 9, 10)

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## **Standard 2 - Computation**

Students solve problems involving multiplication and division of whole numbers and solve problems involving addition, subtraction, and simple multiplication and division of fractions and decimals.

- MA.5.2.1 Solve problems involving multiplication and division of any whole numbers. Example:  $2,867 \times 34 = ?$ . Explain your method.
- MA.5.2.2 Add and subtract fractions (including mixed numbers) with different denominators. Example:  $3\frac{4}{5} 2\frac{2}{3} = ?$ .
- MA.5.2.3 Use models to show an understanding of multiplication and division of fractions. Example: Draw a rectangle 5 squares wide and 3 squares high. Shade  $\frac{2}{3}$  of the rectangle, starting from the left. Shade  $\frac{2}{3}$  of the rectangle, starting from the top. Look at the fraction of the squares that you have double-shaded and use that to show how to multiply  $\frac{4}{5}$  by  $\frac{2}{3}$ .
- MA.5.2.4 Multiply and divide fractions to solve problems. Example: You have  $3\frac{1}{2}$  pizzas left over from a party. How many people can have  $\frac{1}{4}$  of a pizza each?
- MA.5.2.5 Add and subtract decimals and verify the reasonableness of the results. Example: Compute 39.46 20.89 and check the answer by estimating.
- MA.5.2.6 Use estimation to decide whether answers are reasonable in addition, subtraction, multiplication, and division problems.
   Example: Your friend says that 2,867 × 34 = 20,069. Without solving, explain why you think the answer is wrong.
- MA.5.2.7 Use mental arithmetic to add or subtract simple decimals. Example: Add 0.006 to 0.027 without using pencil and paper.
- MA 5.2.8 Multiple and divide decimals.

Example:  $.6 \times .7 =$ 



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### Standard 3 - Algebra and Functions

Students use variables in simple expressions, compute the value of an expression for specific values of the variable, and plot and interpret the results. They use two-dimensional coordinate grids to represent points and graph lines.

- MA.5.3.1 Use a variable to represent an unknown number.

  Example: When a certain number is multiplied by 3 and then 5 are added, the result is 29. Let *x* stand for the unknown number and write an equation for the relationship.
- MA.5.3.2 Write simple algebraic expressions in one or two variables and evaluate them by substitution. Example: Find the value of 5x + 2 when x = 3.
- MA.5.3.3 Use the distributive property\* in numerical equations and expressions. Example: Explain how you know that  $3(16 11) = 3 \times 16 3 \times 11$ .
- MA.5.3.4 Identify and graph ordered pairs of positive numbers. Example: Plot the points (3, 1), (6, 2), and (9, 3). What do you notice?
- MA.5.3.5 Find ordered pairs (positive numbers only) that fit a linear equation, graph the ordered pairs, and draw the line they determine. Example: For x = 1, 2, 3, and 4, find points that fit the equation y = x + 1. Plot those points on graph paper and join them with a straight line.
- MA.5.3.6 Understand that the length of a horizontal line segment on a coordinate plane equals the difference between the *x*-coordinates and that the length of a vertical line segment on a coordinate plane equals the difference between the *y*-coordinates.

  Example: Find the distance between the points (2, 5) and (7, 5) and the distance between the points (2, 1) and (2, 5).
- MA.5.3.7 Use information taken from a graph or equation to answer questions about a problem situation. Example: The speed (v feet per second) of a car t seconds after it starts is given by the formula v = 12t. Find the car's speed after 5 seconds.

\*distributive property: e.g.,  $3(5 + 2) = (3 \times 5) + (3 \times 2)$ 



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### Standard 4 - Geometry

Students identify, describe, and classify the properties of plane and solid geometric shapes and the relationships between them.

- MA.5.4.1 Measure, identify, and draw angles, perpendicular and parallel lines, rectangles, triangles, and circles by using appropriate tools (e.g., ruler, compass, protractor, appropriate technology, media tools).
  - Example: Draw a rectangle with sides 5 inches and 3 inches.
- MA.5.4.2 Identify, describe, draw, and classify triangles as equilateral\*, isosceles\*, scalene\*, right\*, acute\*, obtuse\*, and equiangular\*.

  Example: Draw an isosceles right triangle.
- MA.5.4.3 Identify congruent\* triangles and justify your decisions by referring to sides and angles. Example: In a collection of triangles, pick out those that are the same shape and size and explain your decisions.
- MA.5.4.4 Identify, describe, draw, and classify polygons\*, such as pentagons and hexagons. Example: In a collection of polygons, pick out those with the same number of sides.
- MA.5.4.5 Identify and draw the radius and diameter of a circle and understand the relationship between the radius and diameter.

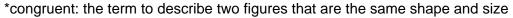
  Example: On a circle, draw a radius and a diameter and describe the differences and similarities between the two.
- MA.5.4.6 Identify shapes that have reflectional and rotational symmetry\*. Example: What kinds of symmetries have the letters M, N, and O?
- MA.5.4.7 Understand that 90°, 180°, 270°, and 360° are associated with quarter, half, three-quarters, and full turns, respectively.

  Example: Face the front of the room. Turn through four right angles. Which way are you now facing?
- MA.5.4.8 Construct prisms\* and pyramids using appropriate materials. Example: Make a square-based pyramid from construction paper.
- MA.5.4.9 Given a picture of a three-dimensional object, build the object with blocks. Example: Given a picture of a house made of cubes and rectangular prisms, build the house.
  - \*equilateral triangle: a triangle where all sides are congruent
  - \*isosceles triangle: a triangle where at least two sides are congruent
  - \*scalene triangle: a triangle where no sides are equal
  - \*right triangle: a triangle where one angle measures 90 degrees
  - \*acute triangle: a triangle where all angles are less than 90 degrees
  - \*obtuse triangle: a triangle where one angle is more than 90 degrees



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\*equiangular triangle: a triangle where all angles are of equal measure





\*polygon: a two-dimensional shape with straight sides (e.g., triangle, rectangle, pentagon)

\*reflectional and rotational symmetry: letter M has reflectional symmetry in a line down the middle; letter N has rotational symmetry around its center

\*prism: a solid shape with fixed cross-section (a right prism is a solid shape with two parallel faces that are congruent polygons and other faces that are rectangles)

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#### Standard 5 - Measurement

Students understand and compute the areas and volumes of simple objects, as well as measuring weight, temperature, time, and money.

- MA.5.5.1 Understand and apply the formulas for the area of a triangle and parallelogram. Example: Find the area of a triangle with base 4 m and height 5 m.
- MA.5.5.2 Solve problems involving perimeters and areas of rectangles, triangles, parallelograms, and trapezoids, using appropriate units.

  Example: A trapezoidal garden bed has parallel sides of lengths 14 m and 11 m and its width is 6 m. Find its area and the length of fencing needed to enclose it. Be sure to use correct units.
- MA.5.5.3 Use formulas for the areas of rectangles and triangles to find the area of complex shapes by dividing them into basic shapes.
  Example: A square room of length 17 feet has a tiled fireplace area that is 6 feet long and 4 feet wide. You want to carpet the floor of the room, except the fireplace area. Find the area to be carpeted.
- MA.5.5.4 Find the surface area and volume of rectangular solids using appropriate units. Example: Find the volume of a shoe box with length 30 cm, width 15 cm, and height 10 cm.
- MA.5.5.5 Understand and use the smaller and larger units for measuring weight (ounce, gram, and ton) and their relationship to pounds and kilograms.

  Example: How many ounces are in a pound?
- MA.5.5.6 Compare temperatures in Celsius and Fahrenheit, knowing that the freezing point of water is 0°C and 32°F and that the boiling point is 100°C and 212°F.

  Example: What is the Fahrenheit equivalent of 50°C? Explain your answer.
- MA.5.5.7 Add and subtract with money in decimal notation.

  Example: You buy articles that cost \$3.45, \$6.99, and \$7.95. How much change will you receive from \$20?
- MA.5.5.8 Determine the start, elapsed, and end times to the minute.

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## **Standard 6 - Data Analysis and Probability**

Students collect, display, analyze, compare, and interpret data sets. They use the results of probability experiments to predict future events.

- MA.5.6.1 Explain which types of displays are appropriate for various sets of data.

  Example: Conduct a survey to find the favorite movies of the students in your class. Decide whether to use a bar, line, or picture graph to display the data. Explain your decision.
- MA.5.6.2 Find the mean\*, median\*, mode\*, and range\* of a set of data and describe what each does and does not tell about the data set.

  Example: Find the mean, median, and mode of a set of test results and describe how well each represents the data.
- MA.5.6.3 Understand that probability can take any value between 0 and 1, events that are not going to occur have probability 0, events certain to occur have probability 1, and more likely events have a higher probability than less likely events.

  Example: What is the probability of rolling a 7 with a number cube?
- MA.5.6.4 Express outcomes of experimental probability situations verbally and numerically (e.g., 3 out of 4,  $\frac{3}{4}$ ).

Example: What is the probability of rolling an odd number with a number cube?

<sup>\*</sup>mean: the average obtained by adding the values and dividing by the number of values

<sup>\*</sup>median: the value that divides a set of data, written in order of size, into two equal parts

<sup>\*</sup>mode: the most common value in a given data set

<sup>\*</sup>range: the difference between the largest and smallest values



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### Standard 7 - Problem Solving

Students make decisions about how to approach problems and communicate their ideas.

- MA.5.7.1 Analyze problems by identifying relationships, telling relevant from irrelevant information, sequencing and prioritizing information, and observing patterns. Example: Solve the problem: "When you flip a coin 3 times, you can get 3 heads, 3 tails, 2 heads and 1 tail, or 1 head and 2 tails. Find the probability of each of these combinations." Notice that the case of 3 heads and the case of 3 tails are similar. Notice that the case of 2 heads and 1 tail and the case of 1 head and 2 tails are similar.
- MA.5.7.2 Decide when and how to break a problem into simpler parts. Example: In the first example, decide to look at the case of 3 heads and the case of 2 heads and 1 tail.

Students use strategies, skills, and concepts in finding and communicating solutions to problems.

- MA.5.7.3 Apply strategies and results from simpler problems to solve more complex problems. Example: In the first example, begin with the situation where you flip the coin twice.
- MA.5.7.4 Express solutions clearly and logically by using the appropriate mathematical terms and notation. Support solutions with evidence in both verbal and symbolic work. Example: In the first example, make a table or tree diagram to show another student what is happening.
- MA.5.7.5 Recognize the relative advantages of exact and approximate solutions to problems and give answers to a specified degree of accuracy. Example: You are buying a piece of plastic to cover the floor of your bedroom before you paint the room. How accurate should you be: to the nearest inch, foot, or yard? Explain your answer.
- MA.5.7.6 Know and apply appropriate methods for estimating results of rational-number computations. Example: Will  $7 \times 18$  be smaller or larger than 100? Explain your answer.
- MA.5.7.7 Make precise calculations and check the validity of the results in the context of the problem. Example: A recipe calls for  $\frac{3}{8}$  of a cup of sugar. You plan to double the recipe for a party and you have only one cup of sugar in the house. Decide whether you have enough sugar and explain how you know.

Students determine when a solution is complete and reasonable and move beyond a particular problem by generalizing to other situations.

- MA.5.7.8 Decide whether a solution is reasonable in the context of the original situation. Example: In the first example about flipping a coin, check that your probabilities add to 1.
- MA.5.7.9 Note the method of finding the solution and show a conceptual understanding of the method by solving similar problems. Example: Find the probability of each of the combinations when you flip a coin 4 times.

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